HARRY POTTER ESCAPE ROOM

KARLA WILKINSON

PROGRAMMING LIBRARIAN
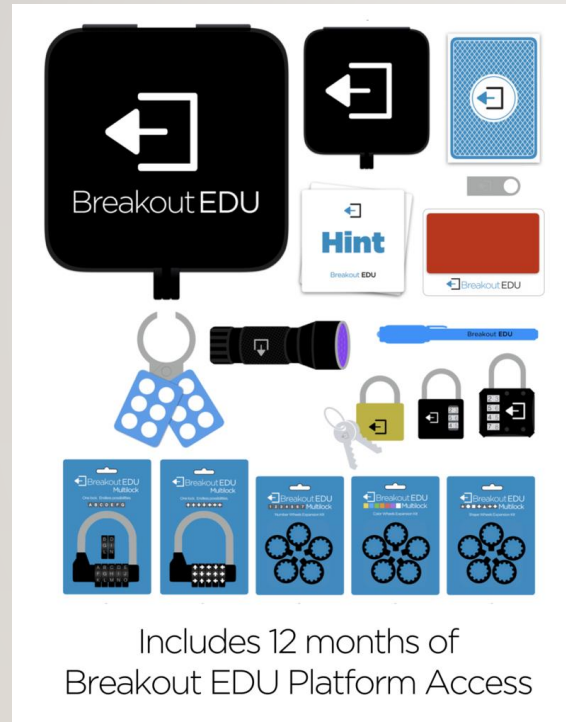
PEORIA PUBLIC LIBRARY

THE PLAN

- Harry Potter Read Night program

- 4 hours

- 30-minute time slots

- Use supplies we had with minimal purchases

- BreakoutEDU kits

- Library supplies

- Personal collection

- Plan found on Programming Librarian Interest Group Facebook Group
  - Beth Van Tassel
  - December 6, 2017

BREAKOUTEDU

Includes 12 months of
Breakout EDU Platform Access

- $199 for one kit with 12 months of access to games

THE SCRIPT

Harry Potter Escape Room Plan

1. **Scenario card:** you must navigate the room and complete the clues in order to find your lost Hogwarts Express ticket and catch your train to Hogwarts on time. Good luck.

   The moderator will hand the group a multidirectional lockbox with a riddle on the top that reads:
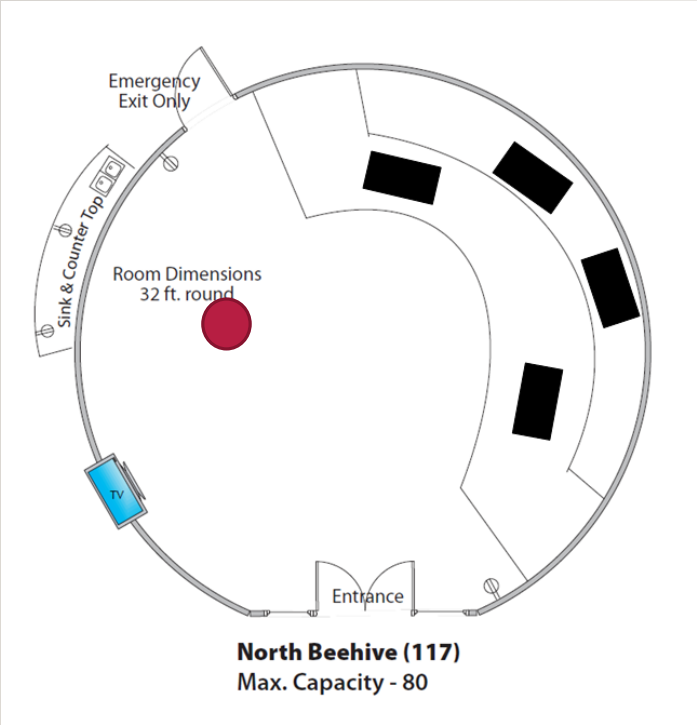
   Start at the end.

2. On the table will be all of the HP books. In the final book, Harry Potter and the Deathly Hallows, hidden among the pages is the Marauders Map (**1**).
3. On the map, the group will find the names of Moony, Prongs, Padfoot, but **NOT** Wormtail. Also on the map is a riddle that reads:

   There should be four but are only three.
   Look for who you do not see.

4. Hidden in the room will be a plastic rat (**2**). Taped to the bottom of the rat will be this riddle:

THE ROOM

Emergency Exit Only

Sink & Counter Top

Room Dimensions
32 ft. round

TV

Entrance

North Beehive (117)
Max. Capacity - 80

HAVE YOU SEEN
THIS WIZARD?

Dobby has come to warn you
that this section is restricted.

WANTED

REHEARSE AND MAKE CHANGES

- Moved props to be more visible

- Added another lock and clues to make the puzzle more complex

- Added more red herrings

- Changed paper props to 3D props

- Moved clues to better hiding places

- Added props between tables

THE EVENT

- 2 days

- 16 groups

- 92 people

- One unplanned break

- Things we learned:
  - Number the clues
  - Plan breaks
  - Schedule more time

THE SECOND TIME AROUND